

### **Tournament Contact Information**

Email: tournament@laceysoccer.com

Websites: https://www.laceysoccer.com/Default.aspx?tabid=895031

### **Venue Information**

#### Locations

Gille Park – 102 Manchester Avenue, Forked River, New Jersey 08731

Hebrew Park – 327 Cedar Avenue, Lanoka Harbor, New Jersey 08734

Headquarters, Check-In, Vendors available at both venues

#### **Format**

New Jersey Youth Soccer-sanctioned, unrestricted event

Single day, 3-game Guarantee

U8 – U10 (7v7): Three 50-minute games, Center Referee, Size 4 ball

U11 – U12 (9v9): Three 50-minute games, Center Referee, Size 4 ball

U13 and up (11v11): Three 60-minute games, Center Referee with 2 Asst Refs, Size 5 ball

5-minute halftime for all games

Running clock, no stoppage time

Games start and end on time, team not present within 10-minute grace period forfeit game

### Registration

Maximum Roster Sizes: 14 (7v7 and 9v9), 18 (11v11)

Maximum quest players: 5

Players allowed to play on one team only (each day)

U8 thru U12 teams can roster players playing up one age group

U<sub>13</sub> and older teams may roster players playing up one or two age groups

Online check-in via GotSoccer

Upload Official Roster (write-in guest players) and all Player Passes

Player passes through USYS state affiliates or US Club

Game Day: Check-in at park headquarters no later than 30 minutes prior to team's first game



#### Rules

FIFA Laws of the Game as modified for Youth by the USSF and USYS

Schedule lists Home Team first, Away Team second

Home Team chooses which goal to defend in first half, Away Team begins first half with ball

Substitutions: Unlimited/free substitutions, substitutions enter game during any stoppage of play per referee direction

Equipment: shin guards covered by socks, no jewelry or metal-framed glasses

Braces/Casts: must be covered entirely with a minimum of ½-inch padding, final discretion of playability lies with the referee; player must provide physician-issued medical release to referee/field coordinator prior to game

Protests: There will be no protests, all game scores and officiating decisions are final

No more than three rostered/carded coaches/trainers per team on the sideline at one time

Coaches and players will be on one sideline, spectators on the other sideline

No spectators allowed to sit/stand behind the end lines/goals

The Tournament Committee's interpretation of the rules shall be final

### **Build Out Line Policy**

- On a goal kick, a defensive free kick inside the penalty area, or when the goalkeeper has possession of the ball with their hands, the opposing team must move behind the build-out line until the ball is put back into play.
- The goalkeeper can pass, throw, or roll the ball to put it back into play (punts and drop kicks are not allowed).
- On a goal kick or when the goalkeeper has possession of the ball with their hands, the opposing team may cross the build-out line when:
  - 1. The goalkeeper changes possession from their hand to play the ball with their feet, or
  - 2. A second touch is made by another player on the goalkeeper's team, or
  - 3. The ball comes to a complete stop, or
  - 4. The ball crosses the buildout line.



## Scoring

Three points awarded for a WIN

One point awarded for a TIE

No points awarded for a LOSS

Forfeits scored as a 5-0 WIN

Maximum 6 goal differential in per game.

Bracket tiebreakers as follows:

- 1) Teams must not exceed the 6 goal differential in any game. Any team that does this shall lose any and all tiebreakers.
- 2) Head to head (two-way ties only)
- 3) Goal Differential
- 4) Goals For
- 5) Goals Against
- 6) Shutouts

When more than 2 teams are tied, criteria 2 through 4 will be repeated until two teams remain. Two-way ties remaining after the 6 criteria above will be decided with a coin flip assignment of Heads/Tails by Tournament Director, or Penalty Kicks if approved by the Tournament Director.

A forfeit will result if a team does not show up within the 10-minute grace period following the scheduled game time

A forfeit will result when a team cannot field the minimum number of players, minimum number of players are as follows:

7 players (11v11), 6 players (9v9), and 5 players (7v7)

A forfeit will result if the referee stops the game

A team with a forfeit is unable to win a flight/bracket, regardless of points accrued

Awards will be given to first place teams in each age group

## Discipline/Carding

Players and Coaches can be carded by the referee

2 yellow cards in a game results in an ejection (red card)

Players/coaches ejected during the course of a game will not be replaced during the game



Players/coaches ejected from a game will be suspended from the next scheduled game

Players and/or coaches ejected for violent conduct will be expelled from the tournament

Spectators can be asked to leave by the referee and/or Tournament staff

In the event that a team spectator refuses to leave, the referee (at his/her discretion) can end the game resulting in a forfeit by the spectator's team

Referees and/or the Tournament Committee retain the right to suspend or terminate a game due to player, coach, and/or sideline conduct, resulting in a forfeit for the subject team

Games suspended due to conduct will be resumed at the referee's discretion and time remaining on the game clock played. No time will be added, and the game will end at the scheduled time.

In the event of team misconduct resulting a game suspension or termination, the team's home club and association will be notified by the Tournament Committee

#### **Inclement Weather**

Only the referee or Tournament Committee can cancel or delay a match.

Regardless of the weather conditions, teams must appear on the field of play as scheduled, ready to play unless notified by a member of the Tournament Committee.

Failure to appear will result in forfeiture of the match.

In the event that inclement weather or other force majeure causes the cancellation of the Tournament <u>prior to the Tournament beginning</u>:

Teams will be notified via email provided during registration

Teams will receive a refund of 75% of their registration fee

Refunds will be issued within 30 days of the Tournament date

In the event that inclement weather or other force majeure occurs after the Tournament begins:

The Tournament Committee retains the right to reschedule, relocate, and/or cancel games

If the duration of games are reduced:

The game will not be less than 50 percent of its originally-scheduled time Both halves will be of equal length

Cancelled games will be recorded as a o-o TIE

In the event that inclement weather or other force majeure interrupts games in progress:

The games will be considered valid once the game has reached halftime Games cancelled in progress before halftime will be recorded as a o-o TIE



### **Tournament Cancelation Policy**

Every attempt will be made to play all games. In the event the tournament is canceled prior to any games being played, in compliance with policy, Lacey Soccer Club will refund 75% of the team's entry fee. The reason for cancellation might include weather, field usage, or sponsoring organization management decision. If a tournament is postponed or rescheduled, a new permission to host agreement must be submitted and all teams that applied to the original date will be given the opportunity to withdraw from the revised date of the tournament with a full refund of their entry fees.

#### General

Under no circumstances whatsoever will the Tournament Committee, USYS State Association, or US Club Soccer be responsible for any expenses incurred by a team

The Tournament Committee reserves the right to decide on all matters pertaining to this Tournament

No items of any kind may be sold at the Tournament venues for the duration of the Tournament without the expressed, written approval of the Tournament Committee.

The Tournament Committee reserves the right to prohibit any team found in violation of these rule from being declared a flight/division winner

## **Golf Cart Policy**

Golf carts are to be driven only by persons with a valid driver's license.